

SCOUT OVERNIGHTS!

INFO AND RESERVATION FORM

GENERAL INFO

What sorts of activities will we do?

Your choice! **Every overnight is very different from one to the next** based on the workshops you choose - check out our program options on our Scout Programs flyer, and choose 1-3 workshops focusing on art-making, science experiments, history, or culture. Some scouts pick a theme and leave the details up to us, while others are very specific about what they want to do to earn a specific badge. The sky is the limit! You can mix and match varied activities, or have an evening based on one theme, such as a night of creative art-making and expression, a night about what it's like to live in the 1800s, or we can learn about ecology and do science experiments. We'll combine activities to form a great evening for your troop.



Aside from our program flyer, two other popular themes that we have found successful are:

- Pirate Night – we learn about the life and culture of being a pirate, go on a treasure hunt, have fun with pirate-y arts and crafts, etc.
- Under the Sea – we learn about all things ocean through gallery activities, tag games, touching interesting sea objects, doing ocean-themed arts and crafts, etc.

Feel free to challenge us if you have a topic that is not on our flyer – we love being creative!

After a pizza dinner, your troop can watch a movie and fall asleep in our gallery. Breakfast will be waiting for you in the morning.

The **order of a typical sleepover** would be:

- 6:30 Arrival - Welcome
- 6:45 Pizza Dinner
- 7:10 Activities!
- 8:00 More activities!
- 9:00 Set up sleeping spaces; change clothes; evening snack
- 9:30/10:00 Watch movie
- 11:00/11:30 Good night!
- Next Morning: Wakeup at 8 AM (flexible)
- Breakfast in the workshop, 8:30 Pick up!



How many scouts can come to an overnight?

We are a small museum, so the amount of scouts depends on the ages of the scouts, and the amount of adults that are coming. 15 is the minimum; 35 is usually the maximum, but again, that depends on the amount of adults present. If you have a large group, you can always come on two separate nights!



Do you have requirements for a certain amount of adults?

We leave the decision of chaperone/scout ratio up to you and what you are comfortable with. We do not require one adult for every scout.

Do you have an age minimum? Can we bring siblings?

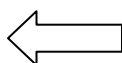
Overnights usually start from age 7 and up, although we have had 6 year olds too. Troop leaders and parents, you are the once to decide if your troop is ready for an overnight. Siblings are welcome; we view them as part of the troop.

What kinds of food do you provide?

Dinner consists of plain cheese pizza delivered to the museum for your scouts (we order up to 1.5 slices for every scout and 2 slices for every adult), and a choice of soda or juice to drink (please indicate your preferences on the reservation form). We will have other **evening snacks** available for you, such as cookies and pretzels. **Breakfast** is a choice between bagels (plain) with three different spreads (butter, cream cheese, and jelly) or cereal and milk (your choice). We will have coffee for adults. We make all efforts to stay away from serving food products containing peanuts. Let us know about any vegetarian/vegan/kosher requests in advance.

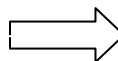
Where do we sleep?

Right in the galleries! That's the fun part! You may choose to sleep around our 30-foot long 1800s whaleboat, or in our back gallery (where we will watch our movie).



Our whaleboat

Our back gallery room





Will museum staff be there the whole night?

Yes. A museum staff member will be on site overnight and will let you know where they will be present if you need them during the overnight hours.

What time/days can we schedule an overnight?

Sleepovers most often take place Saturday night into Sunday morning. The occasionally take place Fri-Sat or other days during the week. They begin at 6:30 pm; morning pick-up is at 8:30 am.

How early can we arrive in the evening?

The overnight starts at 6:30 pm and ends at 8:30 am. 6:15 pm is the earliest your troop can arrive at the museum that evening; please plan your travel plans accordingly, as the doors will be locked until then. Our staff will be setting up for you and do need this time to prepare.

How much does the overnight cost?

Scouts are \$35 each; chaperones are \$20 each. The minimum cost is \$525 (15 scouts). If you have less than 15 scouts, \$525 is still the minimum charge, and *chaperones are additional* to this cost of an overnight. Cash, credit card (except for AMEX), and check to The Whaling Museum are all accepted.

Optional GREEN INITIATIVE: Teach your troop the earth-friendly habit of using reusable utensils instead of throwing disposable ones out. If scouts bring their own eating utensils instead of using disposable ones, we discount \$1 per participant. Each child should bring 4 items with them: 1) an empty water bottle or cup 2) plate 3) spoon 4) bowl.

Do you require a deposit?

To secure your date, we require a \$100 deposit; this deposit is completely refundable up until 2 months before your date. If you cancel the overnight within 2 months of your date, 50% of the refund is kept by the museum. If you cancel the overnight within 1 month of your date, your entire deposit is kept by the museum. Date changes are accepted up until 2 months before the date. The rest of the total charge for the overnight may be paid the night of your sleepover.

What should we bring?

Get ready to camp out right in the exhibits! Each participant should bring:

- An indoor sleeping bag (flat mats to put under a sleeping bag are ok) – not mattresses!
- Pillow
- Pajamas
- Personal toiletries such as toothbrush, toothpaste, and hairbrush
- Some adults can bring twin-sized air mattresses; let us know how many adults you anticipate, and we'll let you know what will fit. We are a small museum, which means you'll have the entire place to yourself, but the more you bring, the tighter your space will be.
- Flashlights are optional (not necessary, but okay to bring)
- Change of clothes for the morning

Clothes... Wear comfortable, art-friendly clothes to the museum, since we may be working with paint and glues, depending on the art projects you choose to do. Dress in layers; temperatures that some people find warm are cool to others (and vice versa).

Money.... The museum has a small gift shop with kid-friendly prices (most items are 50¢-\$5.00). If you anticipate your scouts wanting to purchase anything from our gift shop, they may bring a few dollars with them (this is completely optional).



Remember ...

Overnights are memorable and fun, but it's a sleepover in a sleeping bag - so it is best to come to the overnight well-rested. Our floors are carpeted, but participants should know they will be sleeping on a hard, stiff floor. It might not be the best sleep of your life, but it'll be memorable and lots of fun!

What should we leave at home?

Cots, hair dryers, curling irons, loud alarm clocks (we'll take care of that!), nail polish, electronic toys, or unnecessary money. Bringing snacks from home is fine, but try to refrain from bringing foods that contain peanuts.

What movie do we watch?

Your choice! Request your troop's favorite film one month before your sleepover, and we'll do our best to play your film for you. Other options include – but are certainly not limited to - :

Night at the Museum • The Little Mermaid • Finding Nemo • Pinocchio
• Free Willy • Pirates of the Caribbean • Happy Feet • Surf's Up •
Monsters, Inc • Peter Pan • Ice Age • A Bug's Life

We also have a selection of educational films about whales, sharks, and amazing ocean life.

IMPORTANT: Scout Supervision / Medical Release Forms / Emergencies

Please note that your scouts are under the supervision of the troop leader and any present chaperones. Our instructor leads the activities, but does not assume supervision of the children. Be prepared for emergencies; you should have emergency contact numbers for each child present and the authorization to seek emergency medical treatment should the need arise.

We do not require medical release forms or permission slips, since the children are under the leader's supervision. If you need medical release forms for your scouts, we can provide you with a template to use. We do not collect these or check these; they are for you to be prepared in case of an emergency.

Bookings & Questions

Please call Nomi, Program Director at 631-367-3418 x 17, or ndayan@cshwhalingmuseum.org or any of our wonderful educators at extension 16.



SCOUT OVERNIGHT RESERVATION FORM

CONTACT or TROOP LEADER

Contact Person:

Troop Number:

Address:

Phone:

Email:

SCOUTS

Gender of Scouts:

Number of Scouts
Attending:

Number of Chaperones:

Ages of Scouts (& Siblings):

Allergies/Dietary Preferences:

DATE

Overnight Date:

Starting Time:

Ending Time:

(Optional) Theme:

Special Notes:

PROGRAMS

Requested Programs/Themes/ Crafts / Activities:

FOOD

Dinner

Pizza: We will need _____ slices of pizza for scouts and _____ for adults.

Drink: (circle) apple juice soda lemonade fruit punch water other _____

Breakfast

We would like: cereal bagels Special Request _____

If you'd like milk, what kind of milk? Whole Low Fat Skim Soy or Rice Milk

What kind of drink? Orange juice Lemonade Other _____

Reminder: We provide up to 1.5 slices of pizza for scouts and 2 slices for adults.

MOVIE

Requested movie: _____

(Please see info sheet for options)

COST

We are bringing _____ scouts x \$35 each = \$ _____

We are bringing _____ chaperones x \$20 each = \$ _____

Is your troop bringing reusable utensils from home? _____
(If so, discount \$1 per participant.)

Overnight Total: \$ _____

I am putting down a \$100 deposit on ____ / ____ / ____

My Method of Payment is (circle) **cash** **check** **credit card**

Amount due on day of overnight: \$ _____

ACKNOWLEDGEMENT OF RULES

Initial Here

Overnight Policies

I understand that **no alcohol** is permitted on the overnight at any time, or anywhere on museum property.

I understand that **chaperones are expected to be part of learning group at all times, and help scouts stay focused, attentive, and on-task.**

While the museum educator oversees the activities for the overnight, the **chaperones are responsible for the safety and behavior of the scouts.**

I understand the **start** (6:30pm) and **end times** (8:30am) to the overnight, and that the **earliest arrival time** is 6:15pm.

I've read and understand your policy on bringing **mattresses** into the museum.

As the troop leader, I will **relay these policies to the chaperones and scouts.**

Signature of Troop Leader

Date:

What's Next: Please mail or fax your reservation form to The Whaling Museum – Scout Overnights, PO Box 25, Cold Spring Harbor, NY 11724. You may pay your deposit by check, credit card (over the phone or in the museum), or cash (at the museum).

Office Use

Program Notes

Deposit Notes